

Design and Implementation of Fusion Based Algorithm for Load Balancing in Cloud Environment

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ABSTRACT

The prevalence of Cloud Computing environments direct to a necessary research of how to resourcefully combine virtual machine on servers. Load balancing is one of the major challenging issue in Cloud Computing which is necessitate to allocate the dynamic workload transversely multiple nodes to create convinced that no single node is overloaded. We analyze the problem using an evolutionary technique which is Ant Colony Algorithm based on genetic algorithm. To get better performance of the whole scheme, we use genetic algorithm to support get the global optimal solution with high convergence speed. In this paper, Design and Implementation of Fusion Based Algorithm for Load Balancing in Cloud Environment. Using our methods scheduling of dissimilar jobs to different web services in a smaller amount of time.

Keywords: Cloud Computing, Task Scheduling, Ant Colony Algorithm, Scheduling Period.

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I. INTRODUCTION:

The Cloud Computing is a variety of novel computation technique that works for resolve the novel problem which combines the dissimilar computers to comprise a big computing system to perform a number of large tasks. The core technology of cloud computing is load balancing, but the load balancing problem of cloud computing is NP-hard, and it is tremendously difficult to complete an optimal resolution due to the isomerism and complexity of cloud resources. A similar program is a situate of processes which intend to achieve one or added tasks the program. above all, the task is the smallest number of division of a parallel program. Thus, the growth of a parallel program need at primary, decomposing the in general program into a group of tasks and conveying each task to a process. This stage is called the separation. Its optimization is based on the balancing of workloads among dissimilar processes and reducing interprocesses communiqué

request go to the server and ensure for the load by evaluate with servers threshold value. According to overloaded or below loaded server modernize its Foraging or Trailing Pheromone Hierarchical Load Balancing [1].

When the cloud resources are request for by a big number of responsibilities, an efficient Task Scheduling Algorithm is particularly important. The description of cloud computing resources such as assorted, dynamic and autonomous formulate the task scheduling for grid computing to be unexpected complex. The forcefulness and self-adaptability of ant colony optimization can immediately match the description of cloud computing, which make the ant colony optimization using genetic to have a high-quality consequence on the task scheduling for Cloud Computing. Allocate, the total tasks size allocate onto every resource will be increased, which will create the performance of the algorithm in both create span and load balance be reduced. It interest dissimilar levels of the cloud in load balancing conclusion. Such load balancing method predominantly work in master slave mode. These can be model with data structure wherein each node in the balanced below the regulation of its parent node. Master or manager can use illumination weight agent process to obtain information of slave nodes or child nodes. Based ahead the information collect by the parent node provisioning or scheduling decision is complete. Three phase's fusion scheduling-primary phase use most Excellent Task order scheduling, Instant phase utilize improved Opportunistic Load Balancing scheduling and third phase uses better Ant Colony Optimization with Genetic Algorithm based. At the end algorithm will ensure whether every request has been process or not and if yes it determination stop the execution. As the number of method generated by a program is frequently dissimilar from the number of processor in accuse of processing the request, there is a risk of congestion or beneath loading of a processor by processes. Subsequently, the optimization of Cloud resources cannot be complete exclusive of an proficient load balancing strategy. In the main goal of load balancing is to expand performed algorithms capable to attain both efficiently the partition and mapping steps. In other words, the load balancing algorithms have to get better the performance considerably; make sure a partial or entire backup plan in case of system failed. Stay up the scheme stability.

The objectives of our study consist of the understanding of comparative analysis the dissimilar load balancing algorithms inside the Cloud in order to suggest a additional efficient solution. The paper is organized as follows. The most important works on the load distribution problem in the Cloud are discuss in Sections II , represent the proposed methodology for load balancing Sections III and section IV we will conclude.

II. RELATED WORK

M.Buveneswari et al[1] each node will be communicating with heart beat messages reporting their individual status to close to node and master node. The request or data will be requested from the servers. Upon the request services they will be give in secure method by DMZ(Demilitarized zone) techniques. They give three layer of security to the data requestition.

Jigna Acharya et al[2] Load balance manager policy supervise the physical and reasonable resources. UB Jobs demand technique to close VMs. VMs executed the UBs demand jobs. Load Imbalance management policy supervise by threshold model. Threshold value assist to divide the high and small load VMs. DWLM manager manages the load and discover the VMs and migrate the jobs through the assist of threshold model. Method successfully assign and reallocate of VMs.

Klaithem Al Nuaimi et al[3] in this paper is on how to get better DaaS on the cloud by attractive the speed by which data is fetch from the cloud servers and afford to the users. Furthermore, to focus on optimizing the storage essential from all cloud server by our narrative method using data partitioning. to reduce the data redundancy on the cloud servers to get better the processing and reduce the cost essential from the cloud providers. extend our previous work and give enhanced results. They as well compare the approach with other well identified cloud load balancing technique in conditions of processing speed and storage optimization.

Wang S et al[4] in this research paper, a two-phase scheduling algorithm beneath a three-level Cloud Computing network is difficult. The proposed scheduling algorithm merge OLB (Opportunistic Load Balancing) and LBMM (Load Balance Min-Min) scheduling algorithms that can exploit added enhanced executing efficiency and preserve the load balancing of system.

Arabi E. Keshk et al[5] proposed approach for utilize the computing resources on the network to make possible the execution of difficult tasks that necessitate large-scale computation. Thus, the choose nodes for executing a task in the cloud computing have to be measured, and to develop the effectiveness of the resources, they have to be correctly selected according to the properties of the task. Though, in this learn a two-phase scheduling algorithm below a three-level Cloud Computing network is superior.

The proposed scheduling algorithm combine OLB (Opportunistic Load Balancing) and LBMM (Load Balance Min-Min) scheduling algorithms that can exploit additional enhanced executing efficiency and preserve the load balancing of system.

III. PROPOSED METHODOLOGY

The load balancing of the existing system is single of the maximum issues. A diversity of techniques and algorithms are utilized to resolve the problem. In this paper we study and simulated various existing load balancing technique in dissimilar environments. The variety of load balancing technique is as well being compare here Proposed algorithm user primary request for data. Load balancing algorithm will ensure whether any data in temporary memory. Demand through by user is previously processed. If yes then it resolves confirm temporary memory bring data and check memory counter and inform memory data else it will start off with novel counter update current data in memory and then algorithm will check for the accessible servers, compute and announce threshold value for every server as $= (\text{number of request} / \text{accessible servers})$ and ensure for the shortest distance by sending single demand to every server. In consequence, it will obtain server which is complete to execute request. According to the beyond analysis, an efficient load balancing policy should assign users' request to neighboring data center and permit optimization of demand size. Our proposed load balancing approach is prepared on three parts. The primary part comprises the main controller and the instant controller. The most important controller is the primary element to receive the users' tasks. The most important controller classifies user tasks by priority, area and technical description and then dispatches users' tasks on area load balancers. In adding, the major controller communicates frequently with the instant controller in order to update in sequence about the state of the system. The instant controller has to converse frequently with the district load balancers in direct to refresh the information about system state. Through dissimilar agents, the instant balancer updates the load level of the dissimilar nodes according to a frequency. Then it notify the major controller about the customized state of anode. This constitution intends to lighten the main controller load. Hash map table contains particulars of every the virtual machines with their present status in proposed algorithm. as well the no. of processes can be give out is controlled by the no. of entries in the hash map table. in this method, the no. of context switches are concentrated in hash map concept. as well the data processing time and response time has reduced.

IV. WORKING OF PROPOSED APPROACH

Resources of VM resource pool are pre-treated.

Step 1. The arrive at tasks are place keen on buffer forming a set.

Step 2. Initialize workload by accidental resolution.

Step 3. Estimate every requests in conditions of workload and cost

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Step 4. Recombine match up of virtual machines and requests

Step 5. Generated hash map table enclose particulars of each the VM with their current status.

Step 6. N tasks are separated into M classes, the particular variety of tasks are put mutually and build up a set, the tasks of huge amount of estimate are put jointly and build up a set and the tasks of little amount of computation are put jointly and comprise a set, it has M sets.

Step 7. Decide a assignment in every queue head; there are M tasks in total.

Step 8. Mutate the ensuing offspring and put in innovative VM to free pool if necessary.

Step 9. M tasks are scheduled to VM at the similar time, the responsibilities of huge amount of calculation are planned to resources queue whose estimate capability are strong., the tasks of small amount of computation are planned to resources queue whose computation aptitude. Select individuals for next generation.

Step 10. Repeated to run a genetic operation for selection a new condition.

Ant colony optimization algorithm are used for resourcefully distribution of load connecting nodes and as well used for efficient consumption of resources in cloud network. The selection of head node is not enduring if head node is not worked appropriately outstanding to predictable circumstances the novel head node can be elected [6]. The head node is selected in that method it has maximum number of neighboring nodes, as that can facilitate our ants to traverse in dissimilar probable direction of the network. These ant traverses every over the network in that method they identify about the location of together nodes. Beneath loaded nodes and loaded nodes in network. When these ants can traverse in network every ants can modernize the table and this table can be used to store information concerning resource utilization for every node. There are two types of movements are perform by ants using genetic operation that are specified below. Forward progress. The ants incessantly go in the presumptuous direction in the cloud opposite overloaded node or beneath loaded node. Another Backward association When an ant faces an loaded node in its association when it has before faces an beneath loaded node then ant will go rearward to the beneath loaded node and make certain if the loaded node is still beneath loaded or not [18]. The vice-versa is as well probable. On the basis of these movements ant can update the pheromone table of nodes.

V. RESULT ANALYSIS

To overcome this complexity we opt for the utilize of the simulation platform Cloud Analyst. This toolkit is developed on the starting point CloudSim simulator by getting better and extending its description. The Cloud Analyst is an efficient toolkit which facilitates modelers to simulation and modeling of Cloud mechanism such as data centers, VM and resource provisioning policy. This simulator authorizes initially, the severance of the programming and experimentation functions. That could be customized in order to absolute the variety of experiments in economic and simple way. mainly, the service broker policies parameter permit the control of the data center which carry out the user request at a specified time. The Cloud Analyst be relevant a round robin algorithm as default load balance policy and propose as well a throttled load balance policy which restraint the requests being process to a throttling threshold. To evaluate the performance of proposed algorithm Optimization results were replicated in Window 8 basic(64-bit), i3 processor, 2.40 GHz of speed with memory of 4 GB and language used Java. The comparative analysis is summarize in the subsequent chart. the service broker policy is Closest Data Center commencement additional data, it is apparent that proposed algorithm technique is added proficient for the cloud load balancing equally.

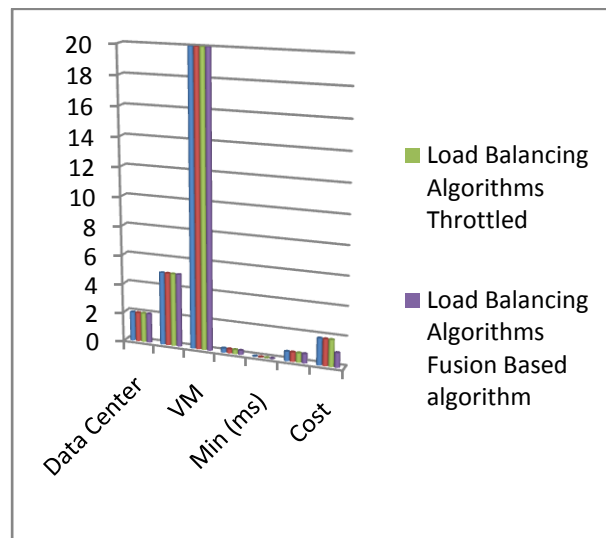


Figure 1: show the comparative analysis between proposed technique and existing algorithm

VI. CONCLUSION

We have Design and Implementation of Fusion Based Algorithm for Load Balancing in Cloud Environment. The performance analysis created standard results and thus proved the proposed technique is resourceful in optimizing schedule by balancing the load. To research the strategy

how to combine independent tasks algorithm and dependent tasks algorithm. To estimate Efficient Throttled scheduling algorithm and compared it with the round robin, Throttled scheduling to estimation response time, processing time, which is have an impact on cost.

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